Referee's Name: $\qquad$ Evaluator's Name: $\qquad$
Tournament/Match: $\qquad$ Teams/Division:


Date: $\qquad$ Court \#: $\qquad$ Match Difficulty (circle): Above Average Average Below Average

## Referee's Overall Grade (circle): VERY GOOD GOOD FAIR UNSATISFACTORY

## A. Pre-Match Duties

1. Confers with $1^{\text {st }}$ referee and scorekeeper
2. Assists $1^{\text {st }}$ referee with pre-match administration
3. Attends captain's meeting and coin toss
4. Ensure players meet uniform requirements

## B. Mechanics

1. Executes hand signals with proper technique and timing
2. Make hand signals visible and clear appropriate for varying game situations
3. Immediate whistle reaction for a fault or violation for $2^{\text {nd }}$ referee initiated calls
4. Whistles sharp, clear and concise
5. Varies whistle tone to indicate timeouts, ball on, side switch and etc.
6. Mimics signals initiated by $1^{\text {st }}$ referee

## C. Professionalism

1. Ability to achieve consistency appropriate for level of play
2. Ability to maintain composure and demeanor during stressful situations
3. Understands and applies correct rules
4. Ability to relate with players effectively and establish a rapport
5. Continuing desire for self- improvement
6. Desire to mentor others
7. Proper uniform and appearance

## D. Match Control

1. Follows proper match protocol
2. Maintains good court awareness
3. Shows decisiveness
4. Performs scorekeeper duties additionally when required

## E. Teamwork

1. Shows discreet assistance to $1^{\text {st }}$ referee
2. Interacts with officiating crew to determine correct result
3. Displays willingness to make a match/event successful

## F. Time Management

1. Administers established standards for warm-ups, timeouts and side switch
2. Maintains a good match tempo
3. Facilitates play and assists in controlling delay factors

Length of Time-Outs

| Length of Time-Outs | 1 | $/$ | $/$ | $/$ | TTO |
| :---: | :--- | :--- | :--- | :--- | :--- |

$\qquad$
Key for Significant Plays: $+=$ Good call $\mathbf{O}=$ Good no call $\quad-=$ Missed call $\quad X=$ Should not call

|  | Score | Evaluator's <br> Judgement |  |
| :--- | :--- | :--- | :--- |
| Game__ |  |  |  |
| Game__ |  |  |  |
| Game__ |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |

## G. Judgement of Net/Touch/Antenna Contact

1. Applies consistent judgement throughout match
2. Makes calls based on visible observation using proper focal point
3. Assists with foot fault on $2^{\text {nd }}$ referee's sideline

## H. Other Judgement Decisions

1. Judges interference correctly and consistently
2. Prevents screening prior to serve
3. Assists 1 st referee in assessing warning/sanctions as warranted

## I. Positioning

1. Clearly visible to $1^{\text {st }}$ referee
2. Varies set position to gain enhanced view
3. Ability to stay with play and make quick transitions

## KEY POINTS OF EMPHASIS:

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