

First Referee **BEACH REFEREE EVALUATION FORM**

Referee's Name: _____ Evaluator's Name: _____

Tournament/Match: _____ Teams/Division: _____ / _____ / _____

Date: _____ Court #: _____ Match Difficulty (circle): Above Average Average Below Average

Referee's Overall Grade (circle): **VERY GOOD GOOD FAIR UNSATISFACTORY**

A. Pre-Match Duties

- 1. Obtains ground rules, inspects net, antennae, court and game balls
- 2. Explains expectations for the 2nd referee, scorer, line judges, and ball retrievers _____
- 3. Conducts captain's meeting and coin toss
- 4. Ensure players meet uniform requirements

B. Mechanics

- 1. Executes hand signals with proper technique and timing
- 2. Make hand signals visible and clear appropriate for varying game situations _____
- 3. Immediate whistle reaction for a fault or violation
- 4. Whistles sharp, clear and concise
- 5. Varies whistle tone to indicate timeouts, ball on, side switch and etc.

C. Professionalism

- 1. Ability to achieve consistency appropriate for level of play
- 2. Ability to maintain composure and demeanor during stressful situations _____
- 3. Understands and applies correct rules
- 4. Ability to relate with players effectively and establish a rapport
- 5. Continuing desire for self- improvement
- 6. Desire to mentor others
- 7. Proper uniform and appearance

D. Match Control

- 1. Follows proper match protocol
- 2. Maintains good court awareness _____
- 3. Shows decisiveness
- 4. Applies appropriate warnings/sanctions

E. Teamwork

- 1. Communicates through all available means with officiating crew
- 2. Encourages communication from officiating crew _____
- 3. Interacts with officiating crew to determine correct result
- 4. Displays willingness to make a match/event successful

F. Time Management

- 1. Administers established standards for warm-ups
- 2. Maintains a good match tempo _____
- 3. Facilitates play

<i>Length of Time-Outs</i>	/	/	/	/	/	/	TTO	TTO
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Referee's Name: _____

Date: _____

Key for Significant Plays: + = Good call O = Good no call - = Missed call X = Should not call

	Score	Evaluator's Judgement	Game Situation
Set __			
Set __			
Set __			

G. Judgement of Setting

1. Establishes appropriate judgement criteria for both teams
2. Applies consistent judgement throughout match
3. Makes calls based on visible observation of the player's contact

H. Judgement of Passing/Digging

1. Establishes appropriate judgement criteria for both teams
2. Applies consistent judgement throughout match
3. Allows momentarily held ball (BEACH DIG) using reaction versus decision criteria

I. Other Judgement Decisions

1. Judges open hand contact correctly and consistently
2. Judges various other types of attacks correctly and consistently
3. Prevents screening prior to serve

KEY POINTS OF EMPHASIS:

REFEREES SIGNATURE: _____ **DATE:** _____