ADULT POOL PLAYING/OFFICIATING SCHEDULES

				FIVE TEAM POOL			
FOUR TEAM POOL							
<u>Play</u>	<u>Ref</u>			<u>P</u>	<u>'lay</u>	<u>Ref</u>	
1-3	2				1-2	3	
2-4	1				3-4	5	
1-4	3				1-5	4	
	-				2-3	1	
(30 min Lunch Break)					4-5	2	
2-3	1				1-3	4	
3-4	2				2-5	3	
1-2	4				1-4	2	
					3-5	1	
]			2-4	5	
						_	
			, ,				
SIX TEAM POOL				SEVEN TEAM POOL			
Ct 1	Ct 2			Ct 1		Ct 2	
<u>Play</u> <u>Ref</u>	<u>Play</u>	Ref		<u>Play</u>	Ref	<u>Play</u>	Ref
$\frac{1}{1-2}$ $\frac{1}{3}$	4-5	6		1-6	4	3-7	
5-6 4	2-3	1		4-7	1	2-5	5 3 2
				1-3	7	5-6	2
1-3 2	4-6	5		2-4	3	1-7	6
1-4 3	2-5	6		3-5	4	2-6	7
(30 min Lunch Break)				1-4	5	6-7	2
3-5 4	2-6	1		4-5	1	2-3	6
3-4 5	1-6	2					
2-4 6	1-5	3					
∠-+ U	1-5	5	1				

4-team pools: Teams will play 3 rally games to 25. Playoff matches should be 2-out-of 3 game matches (time permitting). For the third game during pool play, teams will do a coin toss and switch sides at 13 (to be consistent with a three game match format). Each unique round of the playoffs must play by the same format (i.e. both semi-finals must play same format).

3-6

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5-, 6- and 7-team pools: Teams will play 2 rally games to 25. Playoff matches should be 2-out-of 3 game matches (time permitting). Each unique round of the playoffs must play by the same format (i.e. both semi-finals must play same format).

6-team pools: A lunch break of 30 minutes to 1 hour is recommended half-way through pool play. This break should be discussed in the Captains' Meeting at the beginning of the day so all teams can plan accordingly. Teams will play 2 rally games to 25. Top TWO teams advance to playoffs.

7-team pools: The top SIX finishing teams by match record will advance to the playoffs.

The **Last Place** finisher in pool play will stay to work the first round of playoffs (if needed by the applicable playoff format).

Exceptions to the above schedules and pool formats must be requested to and sanctioned in writing by the Carolina Region before the event.