

INSTRUCTIONS FOR USE OF THE OFFICIAL INDOOR VOLLEYBALL SCORESHEETS

PRELIMINARY

Before the start of a match, the scorekeeper prepares the scoresheet(s) for the match by printing (in all capital letters) the heading information in blue or black ink at the top of the scoresheet. This includes:

NAME OF COMPETITION

CITY

STATE

COURT

HALL - name of facility

POOL/PHASE - number or letter for Pool; playoff bracket
(e.g. Gold, Silver, Bronze, etc.) for Phase.

MATCH NO. - Match number, or semis, finals, etc.

DIVISION - X the appropriate box, Men, Women or Co-Ed

DATE - mm/dd/yy

CATEGORY - X the appropriate Adult or Junior box.

LEVEL - Write in the level of play (A, BB, B, 16 Open,
14 Club, etc.).

TIME - Time Match Scheduled, hh:mm in international
time (9:10am=0910, 1:15pm=1315, etc.).

OFFICIALS SECTION: At the lower right side of the
scoresheet, this includes:

1st Referee - LAST NAME, FIRST NAME

2nd Referee - LAST NAME, FIRST NAME

Scorekeeper - *Print name* - LAST NAME, FIRST NAME

Sign name - leave blank for now

Work Team - TEAM NAME

Region - REGION of the Work Team

Set - SET Number (if not pre-printed)

After the coin toss for serve and playing area, the scorekeeper prints the names of the teams on the sides on which they will begin play. The team that begins the match on the left is designated as Team A, so the scorekeeper records an **A** in the empty circle next to the team name. The team that begins the match on the right is designated as Team B, so the scorekeeper records a **B** in the empty circle next to that team name. (Note: The letter designations for each team will remain the same for the entire match. In the second set of the match, Team B will be on the left side of the scoresheet and Team A will be on the right side of the scoresheet. The scorekeeper should record the team names and A and B in the circles on the second set scoresheet if not already pre-printed.) The scorekeeper places an "X" through the circled **S** for the team that is serving first and places an "X" through the circled **R** for the other team. In the **RESULTS** section, fill in the **Set** box with the number of the set, unless pre-printed.

The scorekeeper obtains a signed roster from each team. (Note: rosters may not be provided for all Regional play). The scorekeeper verifies all players' uniform numbers by checking the roster. No changes may be made to the roster once submitted to the scorekeeper except to correct a uniform number. Uniform number changes result in a team delay penalty.

The scorekeeper also obtains a line-up sheet previously distributed to each team. The scorekeeper confirms that the coach or team captain has signed the line-up sheet and indicated the floor captain. If the Libero player is being used, the scorekeeper also verifies that the Libero player's uniform number has been indicated on the line-up sheet for that game. No changes may be made to the players' numbers on the line-up sheet after it is submitted to the scorekeeper. A substitution prior to any set is permitted. Opponents may not see line-ups submitted by the other team.

Using the line-up sheets, the scorekeeper writes the players' uniform numbers in position order in the **Svc Order** (Service Order) row. The scorekeeper records the players' numbers from the line-up sheet, matching the Roman numeral box on the line-up sheet to the corresponding Roman numeral on the scoresheet, and marks a small "c" after the floor captain's number. The numbers should be written to the far left on the top line in each box. Note that the position order of the players (and thus the way the line-up is recorded) is the same regardless of which team is serving.

Since the player in Position I of the receiving team will not serve first, the scorekeeper places an **X** in box 1 of the **Service Rounds** section for that player. The second referee will use the line-up sheets to check the players' starting positions on the court, while the scorekeeper simultaneously uses the scoresheet to verify the players' positions. The time the set starts is recorded (in pen) in the **START** section when the first referee whistles for the first serve (hh:mm, international time).

DURING THE MATCH

Controlling Service

All **Service Rounds** information may be recorded in pencil. The first time a correct server serves in a particular service round, the scorekeeper records a small check mark on top of the number in the appropriate **Service Rounds** box beneath the serving player's number.



When the rally is won by the serving team, the scorekeeper slashes the appropriate point in the **Points** column for the serving team.

/	12	23
/	13	24
3	14	25

When the rally is won by the receiving team, the scorekeeper records in the checked **Service Round** box the total cumulative points (called the exit score) earned by the serving team at that point in the set.



The scorekeeper will also immediately record the rally point for the receiving team by slashing the appropriate point in that team's **Points** column.

When the result of the rally is a playover, the scorekeeper does not record anything.

Substitutions

In the **No. of Players** section, the scorekeeper slashes the departing player number and records the substitute's number to the right on the same line (using the second or third line only if necessary). The set score at the moment of the substitution is then written in the **Score at time of Substitution** section. The score of the team requesting the substitution is written in the upper half of the box, followed by the other team's score.

5 4 5	
3	6
7	6

The scorekeeper also slashes the next available substitution number beneath the **Service Rounds** section to indicate total team substitutions.

Players may enter the set an unlimited number of times but always in the same position in relation to teammates. An unlimited number of players are allowed to enter at a given position. The team is allowed a total of 12 team substitutions. The exceptional substitution rule only applies in case of injury.

The preferred national procedure for tracking substitutions is to write the legal substitutes on the scoresheet. There is space provided between the Total Team Subs area. An optional method is to keep it on a separate sheet of paper. If using the optional method, you should write “on separate sheet” in the space provided on the scoresheet.

Tracking the Libero

Libero replacements can only take place after the end of a rally, or at the start of each set after the second referee has checked the starting line-up. The assistant scorekeeper is responsible for ensuring the Libero replacements are correct. The assistant scorekeeper is responsible for enforcing two important procedures regarding the Libero replacement. First the assistant scorekeeper needs to ensure that when the Libero player leaves the court, the player originally replaced by the Libero is the player who returns to the court. This can be tracked on a separate sheet of paper using any method the assistant scorekeeper finds easy. An example is as follows:

5 L 5 7 L 7 5

In the above sequence, player #5 (the starter) is replaced by the Libero, and then returns to the set. At some point player #5 is replaced by a sub, player #7. Later, the Libero replaces #7. It is very important to ensure that it is player #7 who replaces the Libero, not the original starter (player #5). Once the replaced player #7 is back on the court, then a sub can be made during the same dead ball period, if desired, to return the original starter, player #5 (or another player), to the court.

A simple form similar to the one to the right may also be used. This form allows the assistant scorekeeper to track any replacement by the Libero easily.

	AcroB	Libero
	SP	<input type="checkbox"/>
I		
II		
III		
IV		
V		
VI		

The second procedure the assistant scorekeeper must enforce is when a replacement involving the Libero occurs, at least one rally must take place before another Libero replacement is permitted.

An improper Libero replacement becomes illegal at the moment the serve is contacted. The assistant scorekeeper should immediately notify the second referee to stop the rally.

In USA Volleyball play, the Libero may not be designated as captain. If the Libero is designated as the captain, it is the responsibility of the referee(s), with the assistance of the scorekeeper, to remember that designation. The designation is not noted on the scoresheet.

Time-Outs

Time-outs are recorded in the **Time-Outs** box located under the team's **Points** section, listing first the score of the team taking the time-out followed by the score of the opponent. The first time-out is listed in the top box, the second time-out in the lower box.

Correcting Mistakes

If the scorekeeper makes an error that was originally recorded in pen (e.g., team names, officials' names, line-ups, etc.), the scorekeeper must place an **X** through the incorrect information and neatly record the correct information immediately following the **X**. A form of correction fluid or tape is also permissible. The scorekeeper must not miss any action while the correction is taking place.

If the scorekeeper makes an error (e.g., the scorekeeper misinterprets the referee's signal and records the wrong symbol), an error that must be acted on by the referee (e.g., points scored by a wrong server or while an illegal player is on the court), or if the referee makes a mind change (all of which were originally recorded in pencil), the scorekeeper may erase the error and record the correction. The scorekeeper must not miss any action while the correction is taking place.

Wrong Server

When an incorrect player serves the ball, the scorekeeper must immediately notify the second referee so play can be stopped. The scorekeeper then records the exit score in the **Service Rounds** box of the player who should have served. An entry is also made in the **SANCTIONS** section. If the wrong service occurs on the first service for that round, the scorekeeper does not check the **Service Rounds** number. If it occurs after the correct player's first service for that round, the scorekeeper does not do anything additional.

If a server fails to serve in the allotted time period or fails to serve during the first toss (or for any other reason does not actually contact the ball for service) the scorekeeper records the exit score in the **Service Rounds** box of that player. If the violation occurs on the first service for that round, the scorekeeper does not check the **Service Rounds** number. If it occurs after the player's first service for that round, the scorekeeper does not make additional marks. This is **not** recorded in the **REMARKS** section.

The **SANCTIONS/REMARKS** section is used any time a noteworthy situation occurs and is pertinent to the progress of the set. It is not to be used for a scorekeeper's frivolous remarks. Note that if a comment is recorded in the **SANCTIONS** box, no further information is required in the **REMARKS** section.

When using the **SANCTIONS** box, the teams will be referenced by their appropriate letter, A or B. When using the **REMARKS** section, the information recorded includes the referee action (e.g., default, exceptional sub, points cancelled by referee, etc.), team involved, uniform number(s) of player(s) [if individual player(s) is involved], set and score at the time of the incident. Score of the team involved will always be recorded first in the remarks. The order in which the information is recorded is not critical. However, the preferred technique is to record information in the **REMARKS** section in the same order as the **SANCTIONS** box. The reason for the referee action is only required in the following situations: defaulted set, points cancelled by the referee and any unusual delays to the set other than team delays.

RECORDING SANCTIONS

1. Improper Requests (Slash the IR, record A or B to indicate the team, record the set #, and record the score.)

SANCTIONS						
IR Improper Request	W Warning	P Penalty	WS Wrong Serve	(A) (B)	SET	SCORE
IR	D		/	A	1	3 : 11

2. Yellow card indicating individual Misconduct Penalty (Record the player # or bench personnel code in the Penalty column, record A or B to indicate the team, record the set #, and record the score. Slash the next point of the opposing team and circle this point to indicate it was earned by a penalty.)

SANCTIONS						
IR Improper Request	W Warning	P Penalty	WS Wrong Serve	(A) (B)	SET	SCORE
IR	D	10	/	B	3	8 : 8

3. Red card indicating a team member is expelled for the remainder of a set. Expelled players must remain seated on the bench for the remainder of the set. Any other expelled team member must leave the playing area for the remainder of the set. (**REMARKS:** EXP #12, A, SET 2, 12-11.)

4. Red/yellow cards together indicating a team member is disqualified for the remainder of a match and must leave the Control Area. (**REMARKS:** DQ, #12, A, SET 2, 15-13.)

5. Team Delay Warning (Slash the D in the Warning column, record A or B to indicate the team, record the set #, and record the score.)

SANCTIONS					
IR Improper Request	W Warning	P Penalty	WS Wrong Server	(A) (B)	SET SCORE
IR	/D		/	B	3 8 : 5

6. Team Delay Penalty (Record a D in the Penalty column, record A or B to indicate the team, record the set #, and record the score. Slash the next point of the opposing team and circle this point to indicate it was earned by a penalty.)

SANCTIONS					
IR Improper Request	W Warning	P Penalty	WS Wrong Server	(A) (B)	SET SCORE
IR	D	D	/	B	2 4 : 7

7. Wrong Server. (In the WS column, record the number of the incorrect server in the upper half of the box, followed by the number of the correct server, record A or B to indicate the team, record the set #, and record the score.)

SANCTIONS					
IR Improper Request	W Warning	P Penalty	WS Wrong Server	(A) (B)	SET SCORE
IR	D		3 6	A	2 7 : 11

8. Exceptional substitution allowed because of injury. (**REMARKS:** EX SUB, #3 for #1, B, SET 2, 9-7) In the Number of Player section, the number of the injured player is circled to indicate that the player cannot return in that match. Even if the team has not used all 12 allowed team substitutions, this is NEVER charged as a team substitution.

9. Protested set with score of each team, team areas, player serving, relative position of both teams on the court at time of protested play, substitutions (team and player), Libero position and time-outs. The scorekeeper records the first referee's description of the protest. The first referee, both team captains and the scorekeeper sign. (Note: This is the procedure to use if the protest is not resolved immediately by a tournament protest committee.)

10. Points cancelled by referee action (**REMARKS:** CANCELLED PTS 9-11, B, SET 1, 11-10, ILLEGAL PLAYER ON COURT.)

11. Defaulted or Forfeited set. Default is used after the set has started. Forfeit is used before the set begins. (**REMARKS:** DEFAULT, A, SET 2, 22-19, NO LEGAL SUBS.)

12. Pertinent information relating to unusual circumstances in the conduct of the match.

POST-SET PROCEDURES

When the final point is earned by the winning team, record this point as the final exit score. If the winning team won the final point on the opponent's loss of service, record the point in the **Service Round** box of the winning team's next server, with no check mark in the upper right corner.

From this point forward, use blue or black ink to complete the scoresheet. The time that the referee ends the final rally is re-

corded in the **END** section (hh:mm, international time). Circle the final exit score in the **Service Rounds** box for each team. In the **Points** column, using a straight edge, the scorekeeper neatly draws an hourglass figure through any unused points with the horizontal lines drawn through the center of the first and last numbers of each column.

7

	Points	
1	12	23
2	13	24
3	14	25
4	15	26
5	16	27
6	17	28
7	18	29
8	19	30
9	20	31
10	21	32
11	22	33

25

	Points	
1	12	23
2	13	24
3	14	25
4	18	26
5	18	27
6	17	28
7	18	29
8	19	30
9	20	31
10	21	32
11	22	33

The **Winning Team** and its **Score** is written on the top line in the **RESULTS** section with the **Losing Team** and **Score** written below it. The scorekeeper reviews the scoresheet for completeness, taking special care to verify that the scores are correct, and then signs the scoresheet in the designated area. The first referee also signs the scoresheet (optional) to verify the final results are correct.

If a set is forfeited prior to its start, the scorekeeper prepares the scoresheet by filling in the heading, officials' names, line-up of players and/or team present and a score of 25-0 (15-0 for a deciding set), then writes **FORFEIT** across the scoring section for that set. If more than one set is forfeited, the scorekeeper fills in the numbers of each forfeited game in the **SET #** box in the **RESULTS** section.

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SCOREKEEPING EXAMPLES (SAMPLE SETS)

Explanation of Scorekeeping Example Non-deciding Game

Information

Action

<p>This is the 2003 USA Volleyball Indoor Championships held at the convention center in Minneapolis, Minn. This is the first set of a Men's BB match (match No. 4) from pool F. The All-Stars are playing the Champions. It will be held May 25, 2003, on ct. 21 with the scheduled match time of 1:50 p.m. The first referee is Debbie Johnson; second referee is John Smith; and you are the scorekeeper. The work team is Be Good 2 Me from the NR region.</p>	<p>Prior to the first set of the match, the scorekeeper completes all heading information in ink (blue or black), and writes in the referee and scorekeeper names (last name, first name) in all capital letters. The scorekeeper also fills in the set number in the RESULTS section.</p>
<p>Champions win the coin toss and elect to receive. All-Stars choose the court to the right of the scorekeeper.</p>	<p>The scorekeeper enters the team names on the appropriate sides of the scoresheet (in blue or black ink), writes an A in the circle next to Champions and a B in the circle next to All-Stars. The scorekeeper also places an X over the circled R for the receiving team and an X over the circled S for the serving team. In addition, the scorekeeper places an X in Service Rounds box 1 for the Champions' Position I player.</p>

Information

Action

All-Stars and Champions submit their line-ups as shown below. Champions will use a Libero, #16, while All-Stars will not.

SRJ 1 LIBERO					
LINE-UP SHEET					
TEAM ALL-STARS					
IV	III	II			
47	10	8			
V	VI	I			
23	2	15			
LIBERO					
16					

SRJ 1 LIBERO					
LINE-UP SHEET					
TEAM CHAMPIONS					
IV	III	II			
14	1	3			
V	VI	I			
5	7	9			
LIBERO					
16					

Use blue or black ink to enter the line-ups in the **No. of Players** section.

While checking the All-Stars' line-up, the second referee notices that All-Stars #8 is on the court instead of #8. Since the All-Stars do not have a #18 on its roster, the team is charged with a phantom sub.

This information may be recorded in pencil or ink. Slash the number 8 in the box in All-Stars **No. of Players** row and write the number 18 to the right on the same line. In the first box in the **Score at time of Substitution** section for position **II**, record All-Stars score in the upper box followed by Champions score (0-0). Slash the number 1 in the **Substitutions** row below the All-Stars scoring section.

After the second referee checks the Champions' line-up, Champions Libero replaces #7. In addition, the first referee notices that All-Stars #23 is wearing a necklace and issues a team delay warning.

This information may be recorded in pencil or ink. In the first row of the **SANCTIONS** box, slash the D in the W (Warning) column, record B in the A/B column, write 1 in the SET column, and record the score (0-0).

Information	Action
The first referee whistles and beckons for serve at 1:56 p.m.	<i>Using ink, enter the time (1356) in the START box.</i>
All-Stars #15 serves a point.	<i>Pencil is now optional. Record a small check mark on top of the 1 in the Service Rounds box for All-Stars #15. Then slash point 1 in the Points column of All-Stars.</i>
All-Stars #15 serves again and wins the rally. #15 then serves an ace.	<i>Slash points 2 and 3 for All-Stars.</i>
#15 serves the ball out-of-bounds.	<i>Write the exit score of 3 and slash point 1 in the Points column of Champions.</i>
Champions #3 serves into the net.	<i>Check the 1 in the Service Rounds box for Champions #3. Write the exit score of 1. Slash point 4 in the Points column of All-Stars.</i>
All-Stars #18 serves and wins the rally on a close line call. Champions captain complains persistently about the line call and the first referee issues a verbal warning.	<i>Check the 1 in the Service Rounds box of #18 and slash point 5 in the Points column. The verbal warning is not recorded on the scoresheet.</i>

Information**Action**

<p>All-Stars #18 serves again and wins the next point. The Champions captain explodes in anger over a ball-handling no-call and the previous line call. The first referee sanctions Champions #5 with a yellow card.</p>	<p><i>Slash point 6 in the Points column. In the next available row of the SANCTIONS box, write 5 in the P (Penalty) column, write A in the A/B column, record 1 in the GM column, and record the score at the time of the sanction (1-6). In addition, slash and circle point 7 for All-Stars.</i></p>
<p>Champions request and are granted a time-out.</p>	<p><i>Record the time-out in the top Time-Outs box located under the Champions Points column, listing Champions score first (1-7).</i></p>
<p>At the end of the time-out, Champions request a substitution, #22 for #1.</p>	<p><i>Slash the number 1 in the box in the No. of Players row and write the substitute number 22 to the immediate right on the same line. In the first box in the Score at time of Substitution section for position III, record the Champions score in the upper half of the box followed by the All-Stars score (1-7). Slash the 1 in the Substitutions row below the Champions scoring section.</i></p>

Information**Action**

All-Stars #18 serves into the net.	<i>Record the exit score of 7 and slash point 2 for Champions.</i>
Champions #7 replaces the Libero. Champions #22 serves and wins a point. #22's next serve results in a loss of rally.	<i>Check the 1 in the Service Rounds box of Champions #22. Slash points 3 in the Points column. Record the exit score of 3 and slash point 8 for All-Stars.</i>
Champions Libero replaces #22. All-Stars #10 serves and wins three quick points.	<i>Check the 1 in the Service Rounds box of All-Stars #10. Slash points 9, 10, and 11 for All-Stars.</i>
Champions captain requests a sub, #22 for #9. The second referee disallows the sub (because #22 was replaced by the Libero) and the first referee issues an improper request (IR).	<i>In the next available row of the SANCTIONS box, slash the IR in the IR (Improper Request) column, record A in the A/B column, record 1 in the GM column, and record the score (3-11).</i>
All-Stars #10 serves and wins two more points, then serves the ball out.	<i>Slash points 12 and 13. Record the exit score of 13 and slash point 4 for Champions.</i>
Champions #14 serves and wins the next two points. #14 serves again and the first referee stops the rally when a ball rolls onto the court. The first referee signals a play-over.	<i>Check the 1 in the Service Rounds box of Champions #14. Slash points 5 and 6. The scorekeeper does not record playovers on the scoresheet.</i>

Information**Action**

All-Stars sub #6 for #47.	Slash number 47 and write number 6 immediately to the right on the same line. Record the score (13-6) in the first Score at the time of Substitution box for position IV . Slash number 2 in the Substitutions row.
Champions #14 serves and wins a point, then serves again and the Champions lose the rally.	Slash point 7. Record the exit score of 7 and slash point 14 for All-Stars.
All-Stars substitute #14 for #15.	Slash number 15 and write number 14 immediately to the right on the same line. Record the score (14-7) in the Score at the time of Substitution box and slash number 3 in the Substitutions row.
All-Stars #6 serves and wins a point. #6 serves again and All-Stars win the rally on a kill.	Check the 1 in the Service Rounds box for #6. Slash point 15. Slash point 16.

Information	Action
<p>Immediately after indicating All-Stars won the rally, the first referee realizes the line judge signaled an antennae violation against All-Stars. The first referee changes the call and signals that Champions won the previous rally.</p>	<p><i>If the scorekeeper slashed this point in pencil when the referee changed her call, the scorekeeper can erase the slash mark. If the scorekeeper slashed this point in ink, the scorekeeper should place an X over the slashed point and write 16 next to the X. Record the exit score of 15 and slash point 8 for Champions.</i></p>
<p>Champions #5 serves and Champions win the rally on a great block. #5 serves again but commits a foot fault.</p>	<p><i>Check number 1 in the Service Rounds box for position V and slash point 9. Record the exit score of 9 and slash point 16 for All-Stars. No other action is needed for a foot fault.</i></p>
<p>All-Stars #23 serves and wins a point after Champions shank the ball. #23 serves and wins two more points off Champions' passing errors. Champions take a time-out.</p>	<p><i>Check number 1 in the Service Rounds box for position V. Slash points 17, 18 and 19. Record the time-out in the second Champions Time-Outs box, listing Champions score first (9-19).</i></p>
<p>At the end of the time-out, All-Stars bench is cleaning up a huge water spill near the sideline. The first referee issues a team delay penalty.</p>	<p><i>In the next available row of the SANCTIONS box, write D in the P column, write B in the A/B column, write number 1 in the SET column, and write the score (19-9). Since the penalty results in the loss of service, record the exit score of 19 for All-Stars. Slash and circle point 10 for Champions.</i></p>

Information	Action
Champions #1 replaces the Libero. Champions #7 serves the ball and wins the rally.	<i>Check number 1 in the Service Rounds box in position VI. Slash point 11.</i>
The Libero tracker notifies the second referee that Champions #22 should have replaced the Libero instead of Champions #1. The first referee cancels Champions' last point due to having an improper player on the court. Champions #22 returns to the court and All-Stars get the ball for serve.	<i>In the REMARKS section, record the comment CANCEL PT 11, A, SET 1, 11-19, IMPROPER PLAYER ON COURT. If the scorekeeper slashed point 11 in pencil, the scorekeeper can erase the slash mark. If the scorekeeper slashed this point in ink, the scorekeeper should place an X over the slashed point and write 11 next to the X. Record the exit score of 10 and slash point 20 for All-Stars.</i>
Champions Libero replaces #7. All-Stars serve the ball and win the rally.	<i>Check number 1 in the Service Rounds box in position VI. For Player #2, slash point 21.</i>
At the end of the previous rally, All-Stars #10 twists an ankle and cannot continue to play. All-Stars make an exceptional substitution, #47 for #10.	<i>In the REMARKS section, record the comment EX SUB, B, #47 FOR #10, SET 1, 21-10. Slash #10 (to indicate #10 can no longer enter the match) and write number 47 to the right on the same line. Record the score (21-10) in the Score at time of Substitution box. An exceptional substitution cannot be counted as a normal substitution, so no substitution number will be slashed in the Substitutions row.</i>

Information	Action
The second referee asks #10 who will be the new captain. #6 is designated as the new captain.	<i>Record a small c next to number 6.</i>
All-Stars #2 serves and wins another point. Champions request a time-out. The first referee charges a team delay warning.	<i>Slash point 22. In the next available row of the SANCTIONS box, slash the D in the W column, write A in the A/B column, write number 1 in the SET column, and write the score (10-22).</i>
Champions substitute #1 for #22.	<i>Slash the number 1 and write number 22 to the right on the same line in position III (if there is no room on the first line, write number 22 to the far left of the second line). Record the score (10-22) below the previous Score at time of Substitution box. Slash number 2 in the Substitutions row.</i>
All-Stars #2 serves and wins one point and then serves long.	<i>Slash point 23. Write the exit score of 23 and slash point 11 for Champions.</i>
All Service Round boxes labeled with the number 1 have now been used. For the next round of serves, the scorekeeper will use the Service Round boxes labeled with number 2.	
Champions #9 serves the ball out.	<i>Check the number 2 in the Service Rounds box for position I. Record the exit score of 11 and slash point 24 for All-Stars.</i>

Information**Action**

<p>All-Stars #18 serves the ball (in error) instead of the correct server, #14.</p>	<p><i>The scorekeeper should know the wrong server is going to serve but must wait until the illegal serve actually occurs. As soon as #18 contacts the ball for service, the scorekeeper verbally notifies the second referee (or sounds a horn or whistle). Since #14 never served the ball during this term of service, no check mark is made in the Service Rounds box. Record the exit score of 24 and slash point 12 for Champions. In the next available row of the SANCTIONS box, write the number of the incorrect server (18) followed by the number of the incorrect server (14) in the WS (Wrong Server) column, write B in the A/B column, write number 1 in the SET column, and the score (24-11).</i></p>
<p>All-Stars request a line-up check. Champions #3 serves the ball in the net.</p>	<p><i>Check the number 2 in the Service Rounds box for Champions #3. Record the exit score of 12 and slash point 25 for All-Stars. Write number 25 in the Service Rounds box of the next All-Stars server (#18). Since #18 didn't serve for this point, do not make a check mark in this box.</i></p>

Information

Set ends at 2:14 p.m.

Action

*Use blue or black ink for the post-set procedures. Record the time (1414) in the **END** box. Circle the final exit score (in the last **Service Rounds** box) for each team. Record the **Winning Team** and score and the **Losing Team** and score in the **RESULTS** section. The scorekeeper also draws an hourglass through the unused points in the **Points** column. The scorekeeper checks the scoresheet carefully to ensure its completeness and accuracy, then signs the score-sheet.*



USA Volleyball
OFFICIAL SCORE SHEET

Name of the Competitor: 2003 USA VOLLEYBALL OPEN CHAMPIONS
 City: MINNEAPOLIS State: MN Court: 21
 Hall: CONVENTION CTR PostPhase: F Match #: 4
 Division: Men Women CoEd
 Category: Adult Junior Level: BB Time: 13:30
 Date: 05/28/03

Set	TEAM CHAMPIONS						ALL-STARS					
	I	II	III	IV	V	VI	I	II	III	IV	V	VI
1st Set	9	3	28	14	56	7	10	18	12	47	44	23
2nd Set	17	10	23	14	14	14	10	10	10	10	10	10
3rd Set	10	10	10	10	10	10	10	10	10	10	10	10
4th Set	10	10	10	10	10	10	10	10	10	10	10	10
5th Set	10	10	10	10	10	10	10	10	10	10	10	10
6th Set	10	10	10	10	10	10	10	10	10	10	10	10
7th Set	10	10	10	10	10	10	10	10	10	10	10	10
8th Set	10	10	10	10	10	10	10	10	10	10	10	10
9th Set	10	10	10	10	10	10	10	10	10	10	10	10
10th Set	10	10	10	10	10	10	10	10	10	10	10	10
11th Set	10	10	10	10	10	10	10	10	10	10	10	10
12th Set	10	10	10	10	10	10	10	10	10	10	10	10

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6th Set	10	10	10	10	10	10	10	10	10	10	10	10
7th Set	10	10	10	10	10	10	10	10	10	10	10	10
8th Set	10	10	10	10	10	10	10	10	10	10	10	10
9th Set	10	10	10	10	10	10	10	10	10	10	10	10
10th Set	10	10	10	10	10	10	10	10	10	10	10	10
11th Set	10	10	10	10	10	10	10	10	10	10	10	10
12th Set	10	10	10	10	10	10	10	10	10	10	10	10

Substitutions: 1 2 3 4 5 6 7 8 9 10 11 12

1st Referee: JOHNSON, DEBBIE
 2nd Referee: SMITH, JOHN
 Line Judge: VISAPORT, EMI
 Sign Name: EMY, SHLOTT
 Work Team: BE GOOD 2 ME NR
 Region: NR

Score: 25

Winning Team: ALL-STARS
 Losing Team: CHAMPIONS

SCOREKEEPING EXAMPLES (SAMPLE SETS)

Explanation of Scorekeeping Example Deciding Set

Information	Action
<p>This match takes place at the 2003 USA Volleyball Indoor Championships held at the convention center in Minneapolis, Minn. This is the deciding set (set 3) of a Men's BB match (match #4) from pool F. The All-Stars are playing the Champions. It will be held May 25, 2003, on ct. 21 with the scheduled match time of 1:50 p.m. The first referee is Debbie Johnson; second referee is John Smith; and you are the scorekeeper. The work team is Be Good 2 Me from the NR region. Champions started set 1 on the left court (team A). All-Stars won set 1, 25-12. Champions won set 2, 25-20, which ended at 2:31 p.m.</p>	<p><i>The scorekeeper records all heading information and officials' names in ink. Write number 3 in the SET box. Add three minutes to the END time of set 2 and record this time in the START box for set 3.</i></p>

Information

Action

Champions win the coin toss for the deciding set and choose the court on the right. All-Stars choose to receive.

Using blue or black ink, the scorekeeper records the team names on the appropriate sides of the scoresheet and fills in the A or B designations. The scorekeeper also places an X over the circled **S** next to Champions. The scorekeeper places an X over the circled **R** for All-Stars and an X in the **Service Rounds** box for the All-Stars position **I** player on the far left side only.

All-Stars and Champions submit their line-ups as shown below.

Use blue or black ink to enter the line-ups in the **No. of Players** section.

Set 3		LIBERO
LINE-UP SHEET		NO.
TEAM ALL-STARS		
IV	III	II
23	6c	47
V	VI	I
2	15	18
SERVICE		
COACH SIGNATURE		

Set 3		LIBERO
LINE-UP SHEET		NO.
TEAM Champions		
IV	III	II
5c	14	1
V	VI	I
7	9	3
SERVICE		
COACH SIGNATURE		

While the second referee checks the line-ups, Champions captain indicates he wants #22 to start the game instead of #1. Champions Libero replaces #7.

The scorekeeper may switch to pencil, if desired. Slash number 1 and write number 22 immediately to the right on the same line. Record the score (0-0) in the **Score at time of Substitution** box and slash number 1 in the **Substitutions** row.


Information	Action
Champions #3 serves the ball and wins a point. #3 serves and wins the next three points. All-Stars take a time-out.	<i>Slash points 1, 2, 3, and 4. Record the All-Stars time-out on the far left and the far right (0-4).</i>
Champions #3 serves and loses the rally.	<i>Exit score is 4. Slash point 1 for All-Stars in the far left Points column only.</i>
All-Stars #47 serves and wins a point. #47 serves two more times, winning two points. #47's next serve lands out.	<i>Slash points 2, 3, and 4 in the far left Points column only. Exit score is 4.</i>
Champions #7 replaces the Libero. As soon as the Libero steps off the court, he returns to replace #3. The second referee disallows the second Libero replacement and the first referee issues a team delay warning.	<i>In the SANCTIONS box, slash the D in the W column, record A in the A/B column, write number 3 in the SET column, and write the score (5-4).</i>
Champions #22 serves and Champions lose the rally. The Champions Libero replaces #22.	<i>Exit score is 5. Slash point 5 for All-Stars in the far left Points column only.</i>
All-Stars substitute #14 for #15.	<i>The scorekeeper records the substitution first on the left side of the scoresheet and then on the far right side of the scoresheet. Slash number 14 and write number 15 immediately to the right, record the score (5-5) in the Score at time of Substitution box and slash number 1 in the Substitutions row.</i>

Information**Action**

All-Stars #6 serves and loses the rally.	
Champions #14 serves and wins a point. #14 serves the next ball into the net.	<i>Exit score is 7.</i>
All-Stars #23 serves and wins the next two points. The first referee signals for the teams to change courts.	<i>Record All-Stars score (8) in the Points at Chg circle next to the team name on the far right. Transfer the last Service Rounds box from the far left to the far right, changing the check mark to a small x. In this example, the scorekeeper should transfer the Service Rounds box in position IV to the far right. Before the set continues, the scorekeeper checks to make certain all necessary information for the All-Stars was recorded on both the left and right sides of the scoresheet (including player and substitution numbers with appropriate score, scores for time-outs, and the points at change for the team moving to the right).</i>
All-Stars #23 serves for another point, then serves for a loss of rally.	<i>Slash point 9 in the far right Points column. Record the exit score in the Service Rounds box for position IV on the far left. Slash point 8 for Champions.</i>

Information	Action
Champions #5 serves out-of-bounds.	
All-Stars #2 serves and wins two points, then loses the rally on the next serve.	<i>Exit score is 12.</i>
Champions #22 replaces the Libero. Champions #7 serves and loses the rally.	<i>Exit score is 9.</i>
The Champions Libero replaces #7. All-Stars substitute #15 for #14. #15 serves wide.	<i>Record the All-Stars substitution on the far right only. Slash number 14 and write number 15 to the right on the same line (if there is no room on the first line, write number 15 to the far left of the second line). Record the score (13-9) in the Score at time of Substitution box below the previous Score at time of Substitution box. Slash number 2 in the Substitutions row.</i>

Information	Action
Champions #9 serves and loses the rally.	
All Service Round boxes labeled with the number 1 have now been used. For the next round of serves, the scorekeeper will use the Service Round boxes labeled with number 2.	
Champions take a time-out.	<i>Record the score (10-14) in the first Champions Time-Out box.</i>
All-Stars #18 serves and wins the point. The set ends at 2:43 p.m.	<i>Record number 15 as the exit score in the Service Rounds box in position I. Use blue or black ink to complete the remainder of the scoresheet. Record the time (1443) in the END box (located to the right of the team name in the middle section of the scoresheet). Circle the last Service Rounds boxes used for each team. Draw a large hourglass through the unused points in the Points columns (do not draw an hourglass through the unused points on the far left side of the scoresheet). Record the Winning Team and score and the Losing Team and score in the RESULTS section. After carefully checking the scoresheet to ensure its completeness and accuracy, the scorekeeper signs in the space provided.</i>


USA Volleyball
OFFICIAL SCORE SHEET

Name of the Competition: 2003 USA VOLLEYBALL OPEN CHAMPIONSHIPS
 City: MINNEAPOLIS State: MN Court: 21
 Hall: CONNECTION CTR Pool/Phase: F Match # 4
 Division: Men Women CoEd Date: 05/25/03
 Category: Adult Junior Level: BB Time: 13:50

Set	1	2	3	4	5	6	7	8	9	10	11	12	Points	AC Chgs	TEAM	
																1
START: 4:30	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	VI
Order	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	VI
N° of Player	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	VI
Score at Change	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	VI
Service Rounds	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	VI
1st Sw	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	VI
2nd Sw	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	VI
3rd Sw	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	VI
4th Sw	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	VI
Time Out	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	VI
Substitution	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	VI

SANCTIONS		REMARKS		OFFICIALS	
IR	W	1	1	1st Referee:	<u>JEFFREY DEBATE</u>
IR	P	1	1	2nd Referee:	<u>SMITH JOHN</u>
IR	D	1	1	Print Name	<u>JEFFREY DEBATE</u>
IR	D	1	1	Sign Name	<u>SMITH JOHN</u>
IR	D	1	1	Work Team	<u>BE GOOD TO ME</u>
IR	D	1	1	Region	<u>NR</u>
IR	D	1	1	Score	
IR	D	1	1	Winning Team:	<u>ALL STARS</u>
IR	D	1	1	Losing Team:	<u>CHAMPIONS</u>
IR	D	1	1	Score	<u>15</u>
IR	D	1	1	Score	<u>10</u>